

Kathleen Lisk

Design & Illustration

E-mail katielisk@gmail.com
Website www.katielisk.com

■ Skills

Graphic Design
Creative Communications
Game Asset Design
Environment/Prop/Icon Assets
Storyboarding
2D Flash Animation
Traditional Media

■ Software

Illustrator
Photoshop
Flash
Dimension
InDesign
Unity
Office

■ Interests



Design



Gaming



Writing



Painting



Mandarin



Volunteering

Work Experience

Freelance Designer [2017- current]

Producing graphic art and infographics for a variety of purposes. Clients and client partnerships include: *Global Business Travel Association, WWStay, Dinova, American International Group, AIG, SAP Concur, Cvent, HRS Global Hotel Solutions, Omni Hotels & Resorts*, and others.

Senior Artist [2011- 2016]

Playtika- Santa Monica, California

Designed art assets (from sketches to approved in-game vectors), UI assets, icons, marketing illustrations, and animations for casino-based social media for Facebook and mobile devices. Collaborated with product and marketing teams for better narratives and experiences for users.

Titles include Bingo Blitz (winner of Facebook Top Ten Online Games), Blitz Slots, and Penguinauts.

Freelance Designer [2010- 2011]

Producing graphic art and infographics for a variety of purposes. Clients include: *Buffalo Studios, Blind Squirrel Digital, Capture Media Associates, Lone Cypress Hunting Club, Dr. Specified Diabetic Hosiery, the Museum of Art and Science of Hickory NC*, and various online commissions.

Concept Artist & Flash Artist [2008- 2009]

Meteor Games- West Hollywood, California

Provided illustration and concept art for character, creature, environments, costuming, and various other visual narrative assets to be used in the *Twin Skies MMORPG* universe (unreleased).

Created vector art for icons, power-ups, and costume design for the *Vikings, Pirates & Ninjas* online games. Brainstormed and created precursor art and development for the *Island Paradise* social game.

Education

[2018- 2019]

University of South Wales

International study-abroad- Master's in Graphic Communications

Activities and Societies include: *USW Gamers, Mandarin Study*

[2003- 2007]

Savannah College of Art & Design

Graduated Cum Laude- BA in Sequential Art, Minor in Animation

Activities and Societies include: *Sequential Arts Club, Classical Animation Club, and SCAD Games.*

[2002- 2003]

University of North Carolina School of the Arts

Granted high school diploma for completing educational program in NCSA Visual Arts.